

# CH1. Nature of Light

- Wave or Particle ?

↓  $\rightarrow$  Fock state (Quantum information), photon

- Coherence optics
  - Interference, Young's double slit
  - Diffraction (Fraunhofer / Fresnel)

- wave-particle duality (de Broglie)

$$\lambda = \frac{h}{p}$$

- Maxwell equation, E/M fields

UV

VIS : 350 ~ 750 (nm)

IR

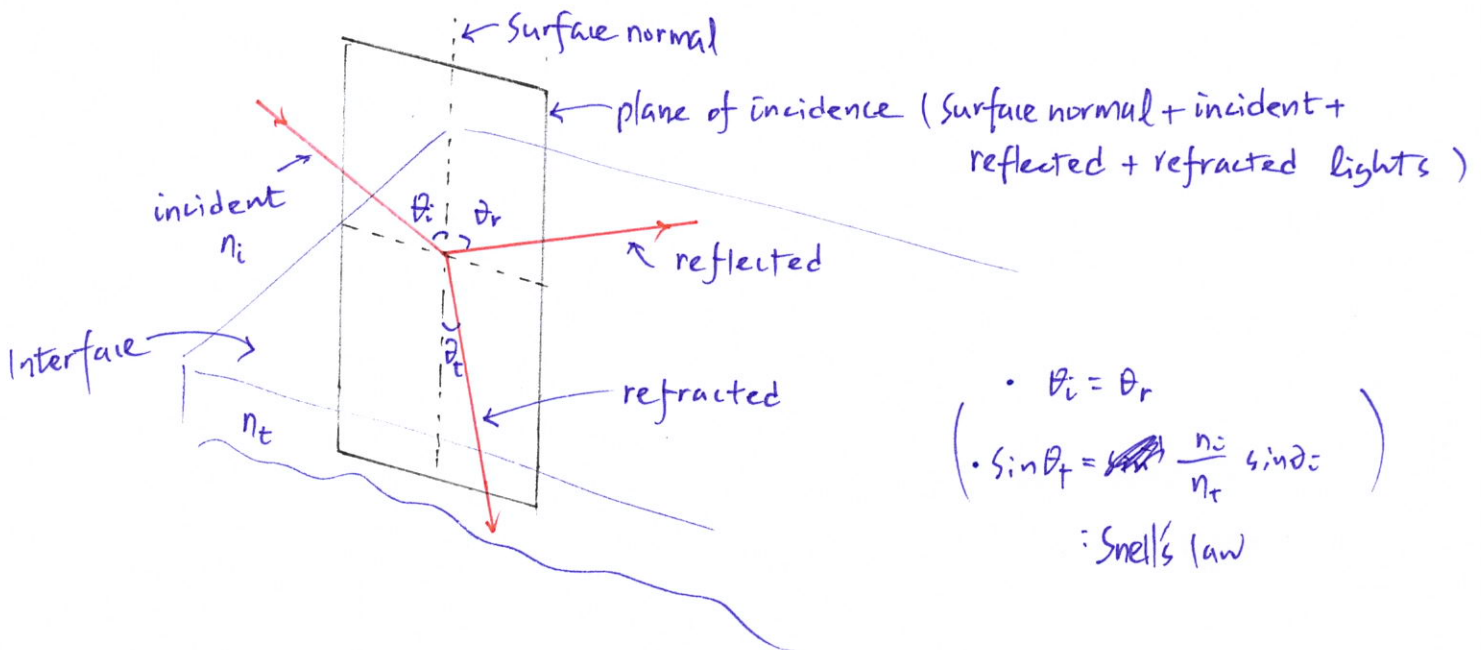
V  
B  
G  
Y  
O  
R

(see Fig. 1-1)

# CH2. Geometrical optics

- Assumption:  $\lambda \rightarrow 0$  (Ray optics)

- Reflection / Refraction

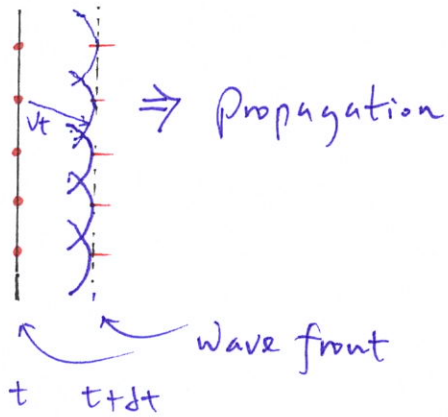


•  $\theta_i = \theta_r$

•  $\sin \theta_t = \frac{n_i}{n_t} \sin \theta_i$

: Snell's law

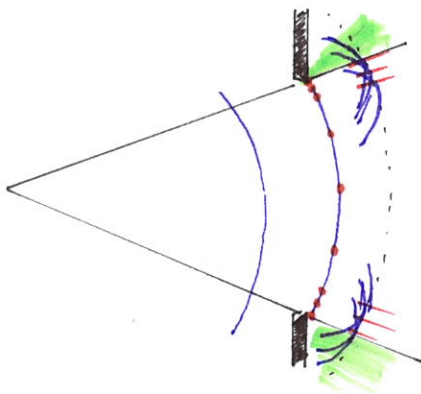
- Huygens' principle



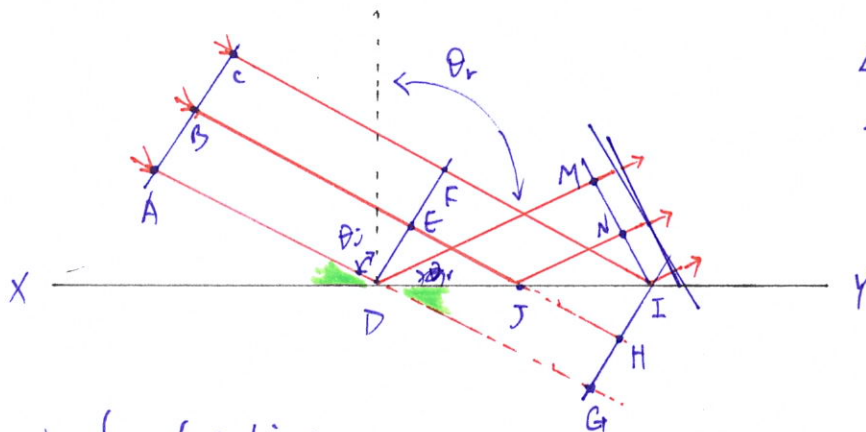
• Each point of the leading surface (wavefront) is regarded as a secondary source of spherical waves (wavelets).

(See Fig. 2-2)

Problem: edge effect → diffraction (see Fig. 2-3)



- Law of reflection



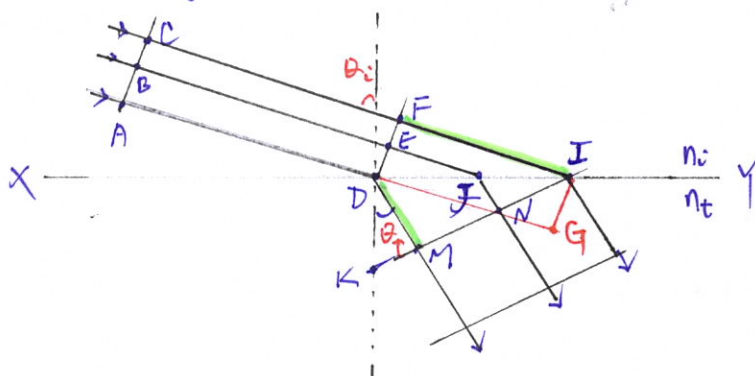
$$\angle ADX = \angle IDG \quad \frac{\sin \theta_i}{\lambda} = \frac{\sin \theta_r}{\lambda}$$

$$\triangle DIG = \triangle DIM$$

$$\angle IDM = \angle IDG$$

$$\therefore \theta_i = \theta_r$$

- Law of refraction



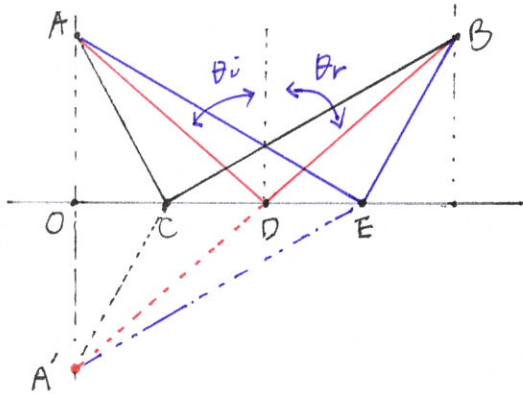
$$\angle DIM = \theta_t$$

$$\angle IDF = \theta_i$$

$$\sin \theta_i = \frac{FI}{DI} ; \sin \theta_t = \frac{DM}{DI}$$

$$\frac{\sin \theta_i}{\sin \theta_t} = \frac{FI}{DM} = \frac{DG}{DM} = \text{Const.} = \left( \frac{n_t}{n_i} \right)$$

- Fermat's principle



• By Hero,

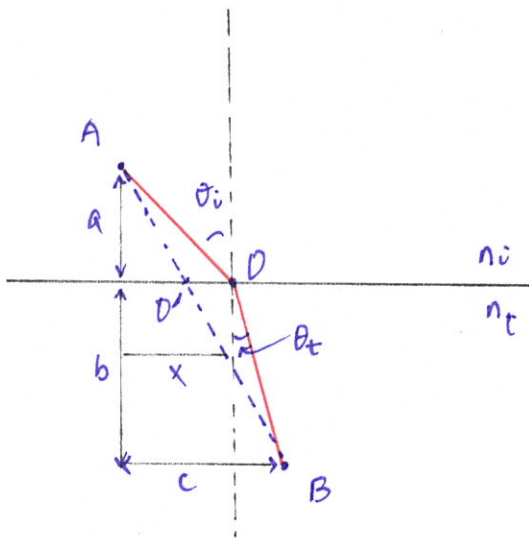
\* Shortest path from A to B ?  
 → ADB

If  $\overline{AO} = \overline{A'O}$ , →  $\Delta AOC = \Delta A'OC$   
 →  $\overline{AC} = \overline{A'C}$   
 ∴  $ACB = A'CB > ADB$

Likewise,  $AEB = A'E B > ADB$ .

∴ ADB is the shortest path.

→  $\theta_i = \theta_r$ .



Q1. What is the shortest path from A to B:

A1. AD'B

Q2. What is the actual trajectory?

A2. ADB.

→ Violates the Hero's principle!

• Fermat's principle

: Light travels the path of least time.

Pf>  $t = \frac{AO}{v_i} + \frac{OB}{v_t}$  ;

Using  $\overline{AO} = \sqrt{a^2 + x^2}$  &  $\overline{OB} = \sqrt{b^2 + (c-x)^2}$

→  $t = \frac{\sqrt{a^2 + x^2}}{v_i} + \frac{\sqrt{b^2 + (c-x)^2}}{v_t}$ .

For the least time, (minimum)

$\frac{dt}{dx} = 0 = \frac{x}{v_i \sqrt{a^2 + x^2}} - \frac{c-x}{v_t \sqrt{b^2 + (c-x)^2}}$

Using  $\sin \theta_i = \frac{x}{AO} = \frac{x}{\sqrt{a^2 + x^2}}$  &  $\sin \theta_t = \frac{c-x}{OB} = \frac{c-x}{\sqrt{b^2 + (c-x)^2}}$

→  $v_t \sin \theta_i = v_i \sin \theta_t$  →  $\frac{c}{n_t} \sin \theta_i = \frac{c}{n_i} \sin \theta_t$  ∴  $n_i \sin \theta_i = n_t \sin \theta_t$   
Snell's law